



Outdoor: 2nd-8th Grade LAWS & ADVICE

Wheaton Park District Soccer Program



SAFETY | FUN | SPORTSMANSHIP | SKILL DEVELOPMENT

General/Equipment

- Every player must have a Wheaton Park District Soccer jersey. Home team wears **blue**. Away team wears **yellow**. The shirts are reversible.
- Shin guards are required and must be fully covered by socks.
- Players may only play in their assigned age group. Only registered Wheaton Park District players may play in our park district games. Keep your roster current each week.
- Sneakers or soccer cleats are required. Baseball or football spikes (single spike in front of the toe) are not permitted.
- Jewelry, watches or any objects that could cause injury may not be worn during a game. **Exception: Medical I.D. Bracelets.**

Coaches & Referees

- The Park District will assign referees for Grades 2nd-8th.
- Coaches are not allowed on the field during the game (except for injuries).
- Three coaches max on the touchline. Most coaching happens during the week – not at games.
- Referee decisions are final.
- The coaching zone is five yards on each side of the halfway line. Coaches and players on one side and parents on the other. No one is to be by the goal area. Parents sit on the side with the painted line designating the distance to be away from the field.
- Every player **must** play at least half of each game and be the goalkeeper at least one time a season to try it.
- Teams shall **not** practice or participate in a scheduled game more than twice a week.
- Cancellations of games are made by the Site Supervisor. Check the Rainout Line website frequently.

Start of Play – Kick-off (KO)

- Players must be on their own side of the halfway line before the kickoff (the kicker may be past the line).



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- The ball is placed on the center mark and the ball is kicked and moves to be in play.
- The opposing team must remain at least ten yards away from the ball until the ball is kicked (adjusted for smaller fields).
- A goal shall not be scored directly from a kick-off (Not an IFAB law). The ball must be touched by another player.
- The Home team (Blue) will choose which goal to defend the first period. The teams change sides at half-time.
- The Away team (Yellow) will kick off to start the game. The rest of the 6 periods will alternate.

Scoring

- A goal is scored if the whole ball passes completely over the goal line between the posts and under the cross bar. A goal is not scored if the ball is on the line. The ball may roll on the line and even slightly over the line and yet not be ruled a goal.

Safety

- For the safety of the children, intentionally heading the ball and slide tackling are prohibited (this does not apply to 6-8th grade girls or 7-8th grade co-rec). The restart for heading will be an indirect free kick and for a slide tackle a direct free kick.
- Any player who begins to bleed due to an injury must leave the field immediately. The player leaving the field may be replaced until the bleeding has stopped and it is properly covered. Blood stained clothing must be removed or cleaned.

Sportsmanship

- At the conclusion of each game, congratulations shall be extended to the other players, coaches, and referees. Please show good sportsmanship and offer only positive comments and reinforcement. Remember safety, fun, sportsmanship and skill development are the main goals of this league.



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Laws & Advice

- Offside will apply! (There shall be no offside for 2nd grade with this exception: no player may be planted by the opposing team's goal (no cherry picking). A player is offside if less than two defensive players are between them and the defending team's goal line when the ball is last played by one of the players from the attacking team. One of the defensive players is usually the goalie. The ball rebounding off of a goal post or the crossbar does not put a player onside who was offside when the ball was last played. Restart is an indirect free kick taken by a player of the opposing team, from the place where the offense occurred. Offside will not be declared when a player receives the ball directly from a goal kick, corner kick, throw-in, or when it has been dropped by the referee.
- Free kicks are classified in one or two categories: Direct (DFK) and Indirect (IFK).
- A goal may **not** be scored directly from an indirect kick. The ball must touch or be played by two players.
- A goal CAN be scored directly on a direct kick (not a kickoff for Wheaton Park District).
- When a free kick is being taken, a player from the opposite side shall not approach within 10 yards of the ball until it is put into play. A ceremonial free kick can be set up by the referee if the players request 10 yards (on smaller fields this yardage will be reduced).
- The restart after a goal is scored is a kick off by the team the goal was scored on.
- The goalie may use their hands inside their own penalty area.
- A ball going across the goal line will be either a:
 - **Goal kick:** Granted when the attacking team kicks it out across the goal line but not a goal.
 - **Corner kick:** Granted when the ball is last touched by a defender crossing their goal line.
- Throw-in occurs when the whole ball entirely crosses the touchline on the ground or in the air. It shall be thrown in from the point where it crossed the line, in any direction, by a player of the opposing team to that of the player who last touched the ball before it went out. The thrower, at the moment of delivering the ball, must stand facing the field of play and part of each foot



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must be on the touchline or on the ground outside the touchline. The thrower shall use both hands with equal force and deliver the ball from behind and over his/her head in one continuous movement.

- Penalty kick will be awarded for any violation by the defending team occurring inside their penalty area, for which a direct kick would be awarded if it had occurred outside the penalty area. All players except the goalie and the kicker must clear the area and the penalty area arc when the kick is taken. 2nd Graders do not have PKs but will have a DFK from the 18-yard line. This is a Wheaton Park District rule to promote the concept and understanding of a foul in the penalty area.
- We encourage all coaches, referees, parents and spectators to care for our children. If you see something, say something. Keep “safe, fair and fun” as your motto as we all work for the good of the children. Character counts!
- Put a phone number on every soccer ball so we can notify players when we find their ball.
- Please help us maintain a green/clean park district. Please utilize reusable water containers for games.

Fouls

- For the safety of the children, intentionally heading the ball and slide tackling are prohibited (this does not apply to 6-8th grade girls or 7-8th grade co-rec). The restart for heading will be an indirect free kick and for a slide tackle a direct free kick.
- Any player who begins to bleed due to an injury must leave the field immediately. The player leaving the field may be replaced until the bleeding has stopped and it is properly covered. Blood stained clothing must be removed or cleaned.

Charging the Goal Keeper

- The referee will remove without caution any player who intentionally charges the goalkeeper while in the penalty area. A goalkeeper with possession of the ball must not be interfered with or impeded in any manner by an opponent while they clear the ball. The goalkeeper has possession of the ball when one or both hands and arms are holding the ball. Possession is also a finger,



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hand, arm or leg on the ball. For safety reasons “possession” will be extended to “about to have possession”.

- Goalkeepers may pick up and carry the ball anywhere within their own penalty area as long as the ball is released within six seconds. A goalkeeper may not pick up the ball a second time after releasing possession. A goalkeeper may bounce the ball without losing possession. A goalkeeper cannot touch the ball with their hands if the ball was kicked to them by one of the goalkeeper’s own teammates or directly from a throw-in. The goalkeeper may play the ball but is not allowed to pick it up. The restart is an IFK from the place of the infraction.

Two-Minute Penalties

- If unsporting behavior occurs, referee should note the player’s name, team name and the name of the coach. The player should then be given a two-minute penalty to gain control, while a sub takes their place. This information must be turned in to the Site Supervisor immediately following the game. Restart is an IFK.
- For safety reasons, a player exhibiting excessive force (serious foul play) or violent conduct toward another player will be sent off with no substitution. Let the Site Supervisor know and record the player’s name (This would agree with IFAB LAWS). Older age groups will be administered the yellow/caution card or red/eject card if deemed necessary. A suspension for the next game will be administered for a red card due to the serious nature of the foul.